

Designing a modern C++/Fortran Interface by Example

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COSINE
COMPUTATIONAL SPECTROSCOPY IN NATURAL
SCIENCES AND ENGINEERING

Background

Education

- B.Sc. in Nanoscience (University of Basel, Switzerland)
- M.Sc. in Chemistry (University of Aarhus, Denmark)
- Since 2018: PhD Candidate in Theoretical Chemistry (University of Heidelberg, Germany)

COSINE

- Computational Spectroscopy in Natural Sciences and Engineering
- A Marie Skłodowska-Curie Innovative Training Network, part of Horizon 2020
- Devising novel theoretical tools and computational codes rooted in Electronic Structure Theory for the investigation of organic photochemistry

Sparse Matrices

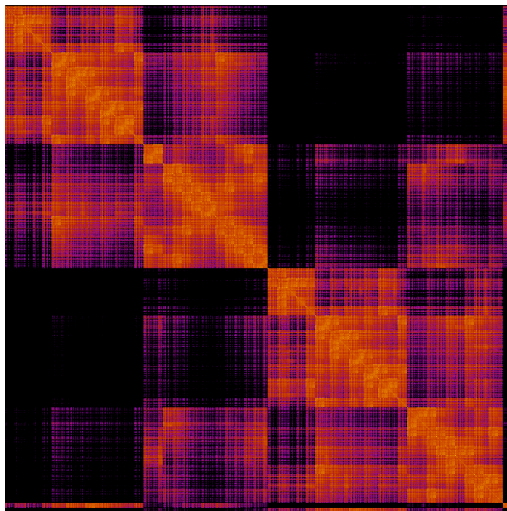
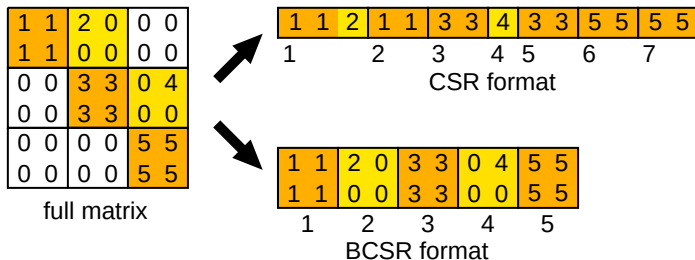
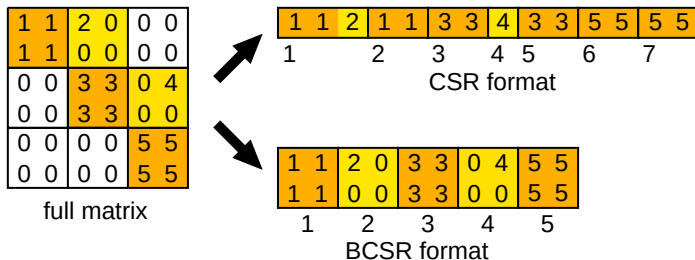


Figure: Fock matrix for the phosphonucleoside pair Adenine-Guanine (HF/pc-3, $N_{bas}=3440$)

Sparse Matrix Formats

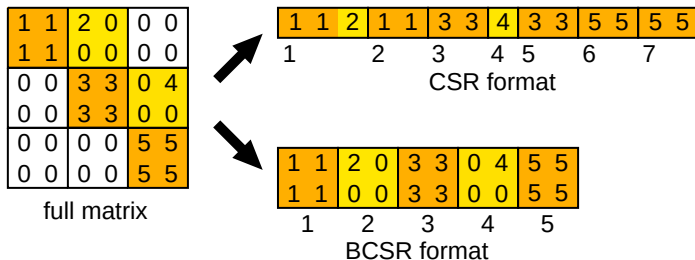


Sparse Matrix Formats



- C++ libraries: libtensor, TiledArray, (Cyclops Tensor Framework)

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- C++ libraries: libtensor, TiledArray, (Cyclops Tensor Framework)
- Fortran libraries: DBCSR

DBCSR: Distributed Block Compressed Sparse Row



- Best suitable candidate for my needs: DBCSR by CP2K developer group
- MPI and OpenMP parallel, can exploit Nvidia and AMD GPUs via CUDA and HIP.
- Very small block sizes possible with libxsmm
- Written in Fortran 2008
- Open-source, available on github at <https://github.com/cp2k/dbcsr>

Fortran to C to C++

Example: sparse tensor contraction

$$C_{klm} = 2.0 * A_{ijk} * B_{ijlm} + 1.0 * C_{klm} \quad (1)$$

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```

0 TYPE(dbcslr_t_type) :: A, B, C
1
2 ... ! setup tensors using dbcslr_t_create
3 ... ! fill them with data
4
5 CALL dbcslr_t_contract(alpha = 2.0, tensor_1 = A, &
6     tensor_2 = B, beta = 1.0, tensor_3 = C, &
7     contract_1 = [1,2], notcontract_1 = [3], &
8     contract_2 = [1,2], notcontract_2 = [3,4], &
9     map_1 = [1], map_2 = [2,3])

```

Fortran to C to C++

Example: sparse tensor contraction

$$C_{klm} = 2.0 * A_{ijk} * B_{ijlm} + 1.0 * C_{klm} \quad (1)$$

```

0 void *A, *B, *C;
1 ... // setup tensors using c_dbcsr_t_create
2
3 int *conA, *nconA, *conB, *nconB, *mapAC, *mapBC;
4 int conASize, nconASize, conBSize, nconBSize,
5     mapACSize, mapBCSize;
6
7 ... // setup indices
8 dbcsr_t_contract(2.0, A, B, 1.0, C, conA, conASize, nconA,
9                 nconASize, conB, conBSize, nconB, nconBSize,
10                mapAC, mapACSize, mapBC, mapBCSize, NULL,
11                NULL, NULL, NULL, NULL, NULL, NULL, NULL,
12                NULL, NULL, NULL, NULL);

```

Fortran to C to C++

Example: sparse tensor contraction

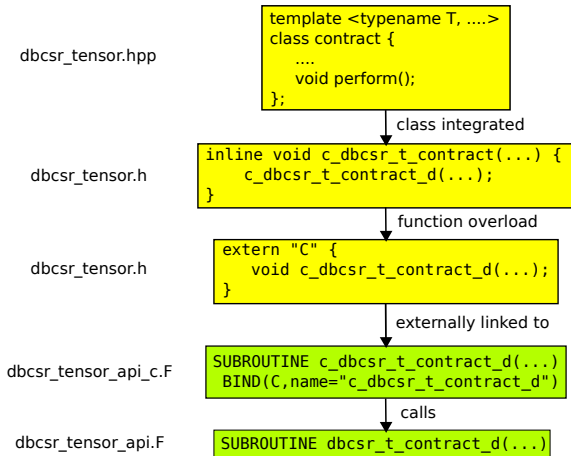
$$C_{klm} = 2.0 * A_{ijk} * B_{ijlm} + 1.0 * C_{klm} \quad (1)$$

```

0 dbcsr::tensor<3,double> A, C;
1 dbcsr::tensor<4,double> B;
2
3 ... // setup tensors
4
5 dbcsr::contract(2.0, A, B, 1.0, C).con1({0,1}).ncon1({2})
6 .con2({0,1}).ncon2({2,3}).map1({0}).map2({1,2}).perform();
7
8 // alternatively:
9 dbcsr::contract(2.0, A, B, 1.0, C).perform("ijk , ijlm -> klm");

```

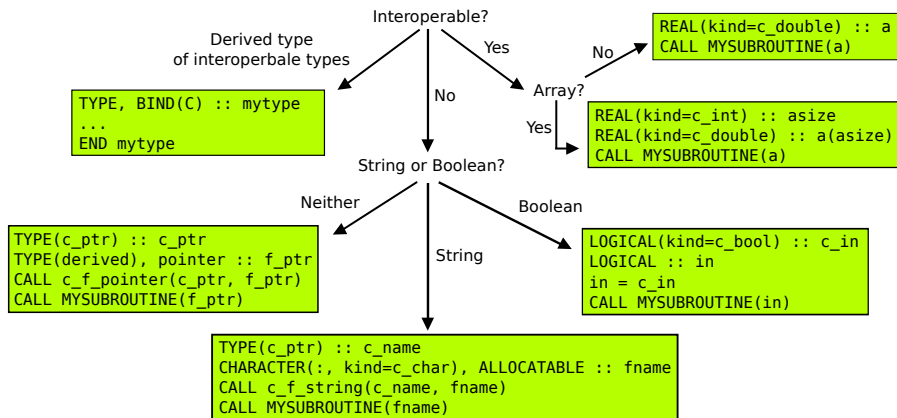
Calling Structure



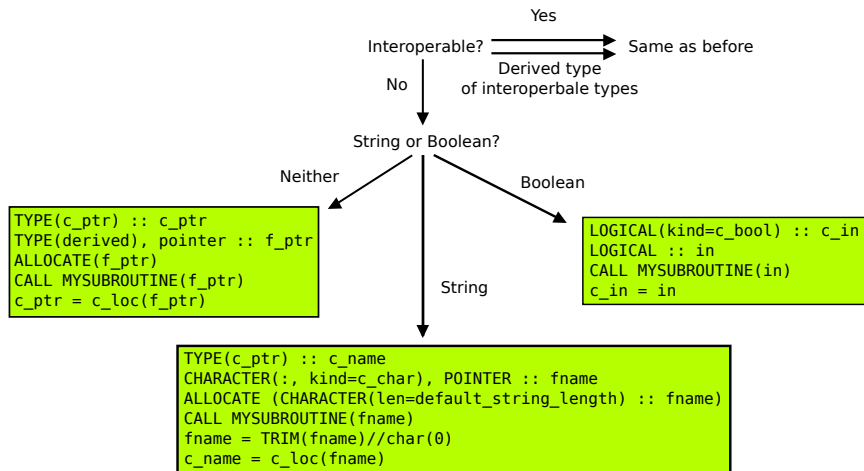
Interface Subroutine

```
0 USE, INTRINSIC :: ISO_C_BINDING
1
2 SUBROUTINE c_dbcsr_t_contract_d (...) &
3     BIND(C, name="c_dbcsr_t_contract_d")
4
5     CALL dbcsr_t_contract_d (...)
6
7 END SUBROUTINE
```

Interfacing to Subroutines: INTENT(IN)



Interfacing to Subroutines: INTENT(OUT)



Interoperable types

```

0 REAL(kind=c_double), INTENT(IN), VALUE :: c_alpha, c_beta
1 REAL(kind=c_double), INTENT(IN), OPTIONAL :: c_filter_eps
2 INTEGER(kind=c_int), INTENT(IN), OPTIONAL :: c_unit_nr
3 INTEGER(kind=c_long_long), INTENT(INOUT), &
4     OPTIONAL :: c_flop
5
6 CALL dbcsr_t_contract(..., alpha=c_alpha, beta=c_beta, &
7     filter_eps = c_filter_eps, unit_nr = c_unit_nr ...)

```

```

0 INTEGER(kind=c_int), INTENT(IN), VALUE :: c_con_1_size, ...
1 INTEGER(kind=c_int), INTENT(IN) :: c_con1(c_con_1_size), ...
2
3 INTEGER(kind=c_int), INTENT(IN), DIMENSION(2, con_1_size),&
4     OPTIONAL :: c_bounds_1, ...
5
6 CALL dbcsr_t_contract_d(..., contract_1 = c_con_1 + 1, &
7     bounds_1 = c_bounds + 1, ...)

```

Interoperable types and arrays: remarks

- Arrays allocated in C cannot be deallocated in Fortran and vice-versa (compiler-dependant)

```
0 int* c_array = nullptr;  
1 c_allocate_array_in_fortran(&c_array);  
2  
3 free(c_array); // compiler errors for Intel and Cray
```

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- Ideally, we should know the array size in C before passing it to Fortran, so we can allocate it
- To allow cross-language allocation, we have to use CFI descriptors (not used here).

Non-interoperable types

- In our case, we use pointers:

```
0 TYPE(c_ptr), INTENT(INOUT) :: c_tensor_1, c_tensor_2, &
1                               c_tensor_3
2 TYPE(dbscr_t_type), POINTER :: tensor_1, tensor_2, tensor_3
3
4 CALL c_f_pointer(c_tensor_1, tensor_1)
5 CALL c_f_pointer(c_tensor_2, tensor_2)
6 CALL c_f_pointer(c_tensor_3, tensor_3)
7
8 CALL dbscr_t_contract(..., tensor_1 = tensor_1, &
9                          tensor_2 = tensor_2, &
10                         tensor_3 = tensor_3 ...)
```

Non-interoperable types

- Optional non-interoperable types:

```

0 TYPE(c_ptr), INTENT(OUT), OPTIONAL :: c_pgrid_1, c_pgrid_2...
1 TYPE(dbscr_t_pgrid_type), POINTER :: pgrid_1, pgrid_2, ...
2
3 IF (PRESENT(c_pgrid_1) .AND. &
4     .NOT. PRESENT(c_pgrid_2) .AND. ...) THEN
5
6     NULLIFY(pgrid_1)
7
8     CALL dbscr_t_contract(..., pgrid_1 = pgrid_1, ...)
9     c_pgrid_1 = c_loc(pgrid_1)
10
11 ELSE IF ... ! differentiate other cases
12     ...
13 ELSE
14     CALL dbscr_t_contract(...)
15 ENDIF

```

Final Subroutine

```
0 SUBROUTINE c_dbcsr_t_contract_d(c_alpha, c_tensor_1, &  
1   c_tensor_2, c_beta, c_tensor_3, c_contract_1, contract_1_size  
2   c_notcontract_1, notcontract_1_size, c_contract_2, &  
3   contract_2_size, c_notcontract_2, notcontract_2_size, &  
4   c_map_1, map_1_size, c_map_2, map_2_size, c_bounds_1, &  
5   c_bounds_2, c_bounds_3, c_optimize_dist, c_pgrid_opt_1, &  
6   c_pgrid_opt_2, c_pgrid_opt_3, c_filter_eps, c_flop, &  
7   c_move_data, c_retain_sparsity, c_unit_nr, c_log_verbose) &  
8   BIND(C, name="c_dbcsr_t_contract_d")
```

Templating Using FYPP

- To easily duplicate the subroutine for multiple types (float, double, complex ...), we can use a preprocessor
- FYPP: a Python powered preprocessor to extent Fortran with metaprogramming capabilities by Bálint Aradi (<https://github.com/aradi/fypp>)

```

0  #:for dsuffix , dbase , dtype in cf_dtype_float_list
1  SUBROUTINE c_dbcsr_t_contract_${dsuffix}$(...)
2      BIND(C, name="c_dbcsr_t_contract_${dsuffix}$")
3
4      ${dbase}$ (kind=${dtype}$), INTENT(IN) :: c_alpha
5      ...
6  END SUBROUTINE
7  #:endfor

```

Templating Using FYPP

- generates:

```
0 SUBROUTINE c_dbcsr_t_contract_f(...) BIND(C,...)
1   REAL (kind=c_float), INTENT(IN) :: c_alpha
2   ...
3 END SUBROUTINE
4
5 SUBROUTINE c_dbcsr_t_contract_z(...) BIND(C,...)
6   COMPLEX(kind=c_float_complex), INTENT(IN) :: c_alpha
7   ...
8 END SUBROUTINE
9
10 SUBROUTINE c_dbcsr_t_contract_d(...) BIND(C,...)
11   REAL (kind=c_double), INTENT(IN) :: c_alpha
12   ...
13 END SUBROUTINE
14
15 ...
```

Extern C Function

- Similarly, we can use the preprocessor in the header file:

```

0  extern "C" {
1  #:for dsuffix, ctype in c_dtype_float_list
2  void c_dbcsr_t_contract_${dsuffix}$ (
3      const ${ctype}$ c_alpha,
4      void* c_tensor_1,
5      void* c_tensor_2,
6      const ${ctype}$ c_beta,
7      void* c_tensor_3,
8      ...);
9  #:endfor
10 }
11
12 #:for dsuffix, ctype in c_dtype_float_list
13 inline void c_dbcsr_t_contract (const ${ctype}$ c_alpha, ...)
14     c_dbcsr_t_contract_${dsuffix}$ (c_alpha, ...);
15 }
16 #:endfor

```

Wrapping it up in a C++ class

- Finally, we can use all the power of modern C++ templating to generate a more object-oriented structure:

```

0 // named parameter/constructor idiom
1 dbcsr::tensor<3> A = dbcsr::tensor<2>::create()
2     .name("A").ngrid(grid3).map1({0}).map2({1,2})
3     .blk_sizes(block_sizes);
4
5 dbcsr::tensor<3> B = dbcsr::tensor<2>::create_template(A)
6     .name("B");
7 ...
8
9 dbcsr::contract(2.0, A, B, 3.0, C)
10     .move(true).log_verbose(true)
11     .perform("ijk, ijl -> kl");

```

Where to find it...

- The C/Fortran interface is available at

<https://github.com/cp2k/dbcsr>

- The C++ interface is available at

<https://github.com/ambmax00/chem/>

Work in progress: Computing excited state properties of molecules using sparse tensor algebra.

Contact me if you have any questions:

- maximilien.ambroise@iwr.uni-heidelberg.de

Acknowledgments

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